

## HOW TO PLAY TALISMAN DRAGONS

**In order to play Talisman Dragons you simply need to add the new adventure cards and character cards to the appropriate card decks, and place the Dragon King card on the Crown of Command space in the**

**centre of the board. The normal victory conditions from Talisman are not used for Talisman Dragons, and you may not use the alternative endings cards from Talisman The Adventure. Instead, any player that lands on the Crown of Command space must encounter the Dragon King and attempt to defeat him to win the game.**



It is said that in times past darkness was triumphant and evil enveloped the land. Then a mighty adventurer arose and used the mystic might of the Crown of Command to banish evil and restore order. For generations he ruled wisely and was well-loved by all the people of the land. But even the mightiest must pass, and the adventurer died leaving no worthy successor. The long Golden Age of peace and plenty was over. A new age of terror had begun.

From storm-darkened skies the Dragon King descended, a being of near infinite power and malevolence. With him came a legion of evil dragons, each scarcely less powerful than their dark master. Savagely the Dragon King crushed all resistance and forced the enslaved people of the land to build huge Temples to his glory. Now the land quakes beneath the Dragon King's oppressive rule and the only hope is that a new generation of noble adventurers will arise and free them.

In answer to this call, powerful heroes strap on weapons and prepare to face the wrath of Dragons to free their folk and win glory. From the north comes the Questing Knight sworn to battle evil wherever he may find it. From the east comes the Dragon Rider, a fearless High Elf warrior with the ability to force a Dragon to do his will. From the west comes the Dragon Slayer, a Dwarven champion dedicated to defeating Dragonkind or perishing in the attempt. And from the south comes the Dragon Priest, intent on overthrowing the Dragon King so that he may rule in his place. A new quest for the Crown of Command has begun, more terrifying and dangerous than before.